POSITION OVERVIEW

HACKLEY SCHOOL seeks a Middle School Computer Science Teacher for the 2026-2027 school year. The preferred candidate will have an appropriate background (an undergraduate degree is required; a graduate degree is preferred) and experience teaching middle school (grades 5-8). The Middle School Computer Science Teacher is responsible for teaching students to become proficient and comfortable with utilizing age-appropriate technological tools and programming concepts.

Candidates should also have a strong interest in the academic, social and emotional well-being of Middle School students; be willing to work collaboratively with the Computer Science Department and the broader faculty community; be willing to work as an academic advisor to Middle School students; and be interested in contributing to the extracurricular life of Hackley's Middle School.

The Middle School Computer Science Teacher reports to the Computer Science Department Chair and the Director of the Middle School.

Hackley challenges students to grow in character, scholarship, and accomplishment, to offer unreserved effort, and to learn from the varying perspectives and backgrounds in our community and the world.

MISSION AND HISTORY

HACKLEY SCHOOL is a nonsectarian coeducational K-12 independent school located in Tarrytown, New York. Founded as a boarding school in 1899, Hackley enrolls approximately 860 students, including 25 five-day boarding students in grades 9-12.

Students experience joy in the classroom and make life-long connections with each other and with our dedicated faculty, 40% of whom reside on campus. Robust extracurricular programming on our 285-acre campus creates unique opportunities for each student to learn and grow beyond the boundaries of the school day. Hackley graduates have the knowledge and confidence to pursue their passions and the drive to make a difference.

ROLE RESPONSIBILITIES

The Middle Computer School Science Teacher's responsibilities include, but are not limited to:

- Designing and implementing an innovative, interactive, engaging, and evolving computer science curriculum with a strong focus on computational thinking, programming logic, digital fluency, literacy and citizenship.

- Incorporating hands-on, technology-driven activities where students design, build, and tinker to solve problems in meaningful and authentic ways.

- Leading teaching sections based on faculty strengths and cross-divisional and departmental needs that foster a variety of technological skills while utilizing educational technology and computer science platforms, with proficiency in MacOS.

- Creating an inclusive and engaging classroom environment that employs effective and differentiated teaching strategies and assessments to support diverse levels of technical ability and skill sets.

- Maintaining organization and inventory management of classroom space and materials.

- Developing, supporting and coordinating programs, including, but not limited to pairing of Middle School students with Lower/Upper School Computer Science students.

- Supporting the growth of the Computer Science Department's K-12 instructional program.

- Demonstrating active, positive, and professional participation in faculty meetings and effective, eager engagement with students, families, colleagues and administration.

- Participating in ongoing professional development related to emerging technologies, curriculum design, and pedagogies relevant to computer science and the impact current trends have on Middle School students.

- Serving as a Middle School grade-level advisor.

QUALITIES AND SKILLS

The ideal candidate embodies the School's core values and models them for others. The Middle School Computer Science Teacher should have:

- Experience teaching computer science in middle school grades, a successful track record of designing and implementing technology curricula, and proficiency in project-based learning and design thinking.

- Bachelor's degree (required); master's degree (preferred).

- The ability to take initiative and work independently, as well as part of a team.

- Demonstrative, instinctive aptitude and broad knowledge of Maker tools and computer science education, including age-appropriate programming languages, curricula, computer functionality and educational technology tools, including, but not limited to: Scratch, Blockly, Python, Javascript, LEGO Edu, Minecraft Edu, Micro:bit, Google Suite, Canva, Code.org, Scratch, ISTE & CSTA standards.

- Strong communication (written and oral), organizational and interpersonal skills.

- Positivity, energy and a deep commitment to collaborating with others.

- A commitment to diversity, equity and inclusion within a school community.

SALARY AND BENEFITS

The salary range for this 10-month faculty position is $76,226–$116,239, with experience informing a base salary as published in Hackley's faculty salary stage scale.

Hackley School offers a comprehensive benefits package which includes a medical, dental and vision package; sick and vacation time; life insurance, AD&D and long-term disability insurance; flexible spending or health savings account; tuition remission; and the possibility of on-campus housing.

HOW TO APPLY

Please complete the online application form available at this link: APPLY NOW.